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di Apertura Porte e Cancelli
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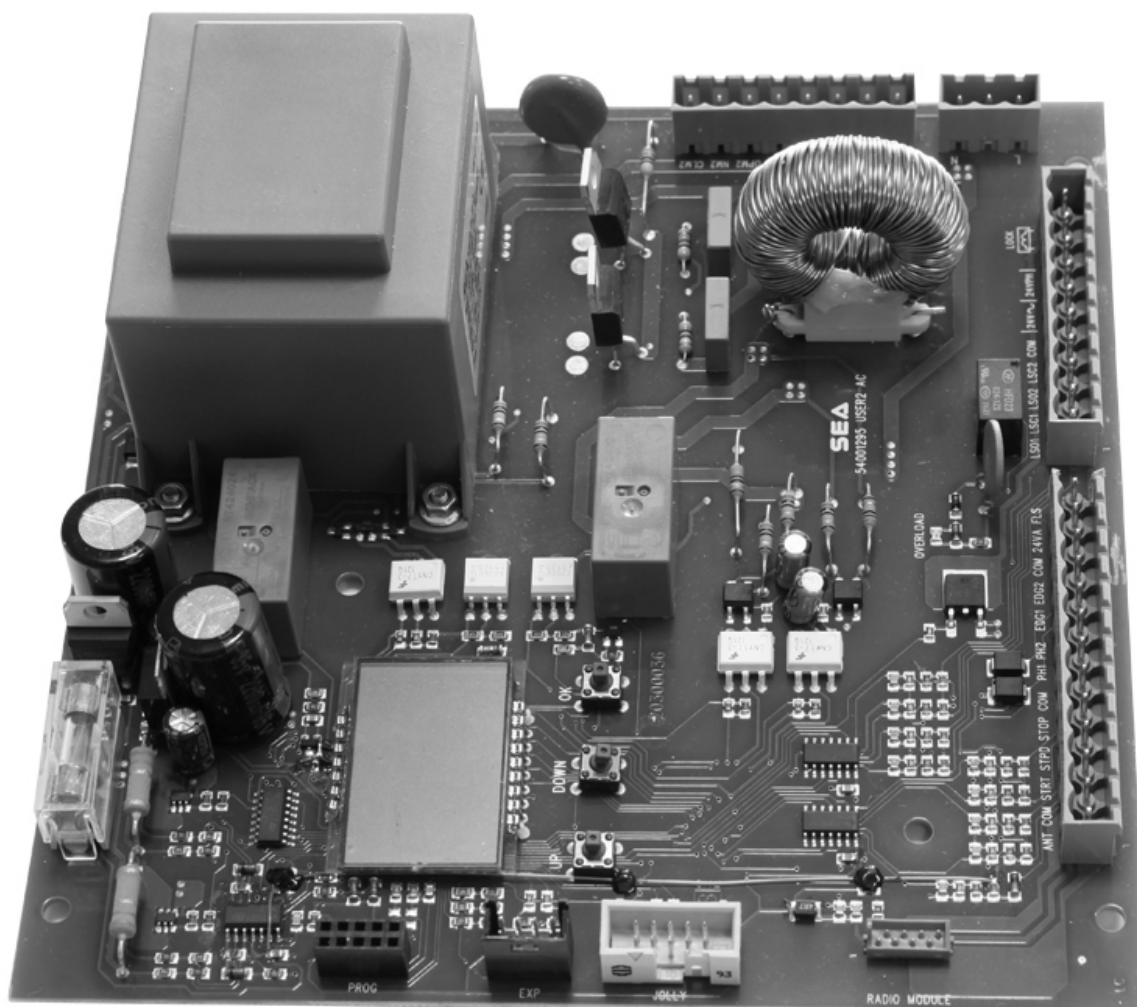
English

Français

Español

GATE 2 DG

(Cod. 23023025)



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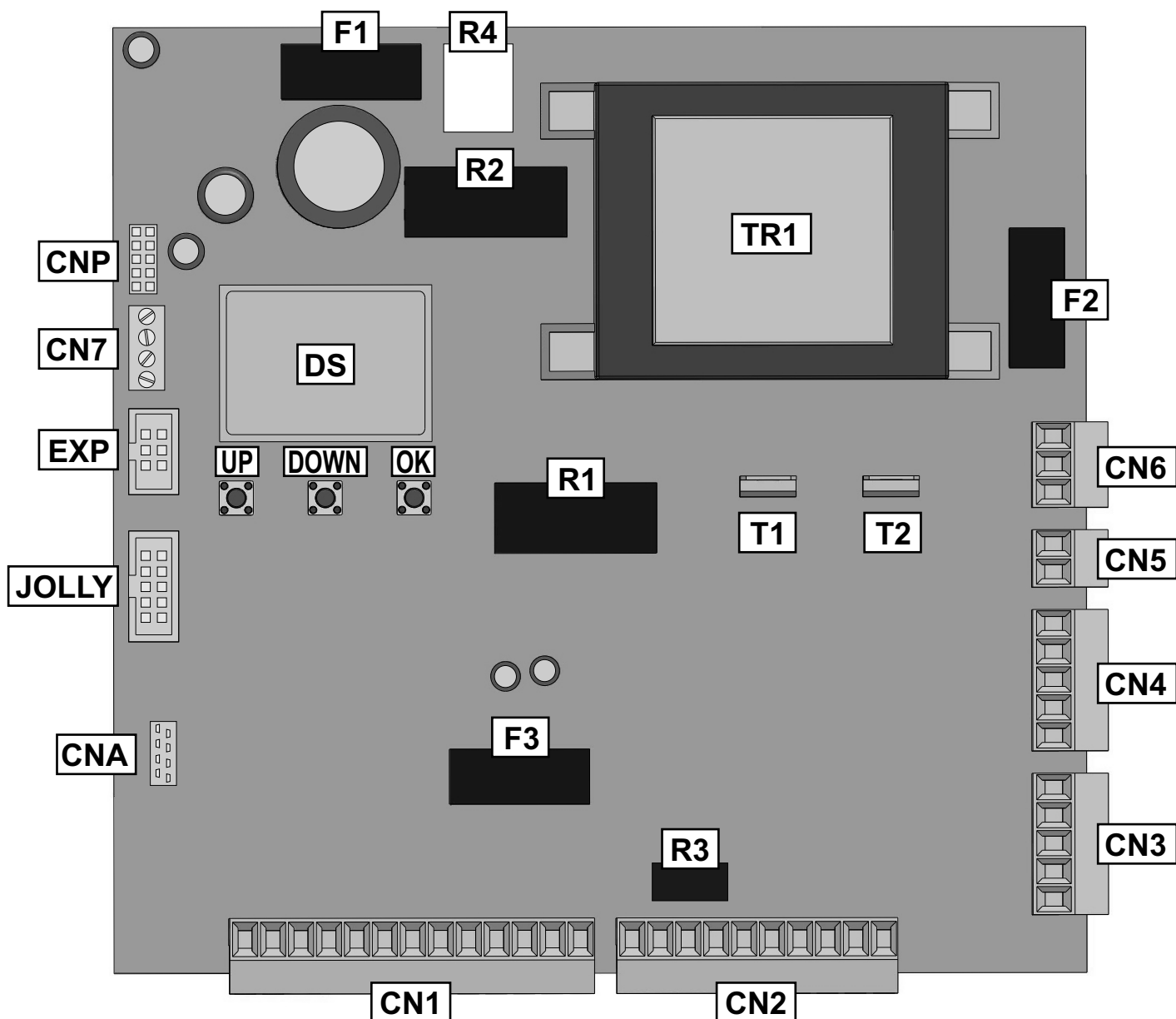


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COMPONENTS



CN1 = Input/output connectors

CN2 = Limit switch, 24V~, Electrolock connector

CN3 = M1 Motors and capacitors connector

CN4 = M2 motors and capacitors connector

CN5 = Courtesy light output connector

CN6 = Power supply connector

CN7 = Encoder connector

CNA = Receiver connector

CNP = Programming connector

EXP = Expansion module connector

JOLLY = Jolly connector

DS = Programming display

OK = Programming button

DOWN = Programming button

UP = Programming button

T1 = Motors piloting Triac

T2 = Motors piloting Triac

R1 = Motors comand relay

R2 = Courtesy light comand relay

R3 = Photocell autotest relay

R4 = Electrolock relay

F1 = Accessories 1A fuse

F2 = 6.3AT fuse on 230V/10AT on 115V

F3 = 6.3A Electrolock fuse

TR1 = Power transformer



GENERAL INFORMATION

The information on this page are only for technicians or for qualified or authorized installers.

GENERAL DESCRIPTION

The GATE 2 DG control unit has been designed to control one or two 230V/115V 50/60 Hz motors with or without electronic limit switches.

The great news is the LCD display on board through which you can see and set in a simple and complete way all functions of the control unit.

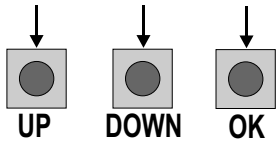
TECHNICAL SPECIFICATIONS

Control unit power supply	230 Vac 50/60 Hz - 115Vac 50/60 Hz
Absorption in stand by	30 mA
Max. motor charge	800 W /motor
Max. accessories charge 24V (24VA)	24V=== 500mA
Max. Flash light charge	24V(FL) 15W max. We recommend to use 24V Flash (Led)
Environment temperature	-20°C↕ +50°C↕
Accessories / Power/ Electrolock protection	F1 (1 AT) / F2 (6.3 AT) / F3 (6.3 AT)
Function logic	Automatic/S.by Step1/S.By Step2/Sec./Dead man/2Butt.
Opening/closing time	In selflearning in programming phase
Time of pause	Adjustable (from 15 s to 4 min)
Thrust	Adjustable Opening and Closing for single leaf
Slowdown space	Adjustable Opening and Closing for single leaf
Input on connecting terminal	Total opening / Pedestrian opening adjustable / Balanced edge in opening and closing / Stop / Limit switch opening and closing / Photocell 1 and Photocell 2/ Encoder
Output on connecting terminal	(FLS) Flash 24V=== / LAMP===(Max 50W) / 24V~ / Motors / 24VA=== (Max 500 mA)
Board dimensions	168 X 174 X 65 mm
Specifications of external enclosure	325,7 X 246 X 140
Special accessories: <ul style="list-style-type: none">- Traffic light card on AUX connector- Programmer on Jolly connector- OPEN on Prog. Connector for software upgrading	Relay card for traffic light management (SEM Cod. 23021100), Programmer JOLLY (cod.23105276), Programmer OPEN (cod.23105290)

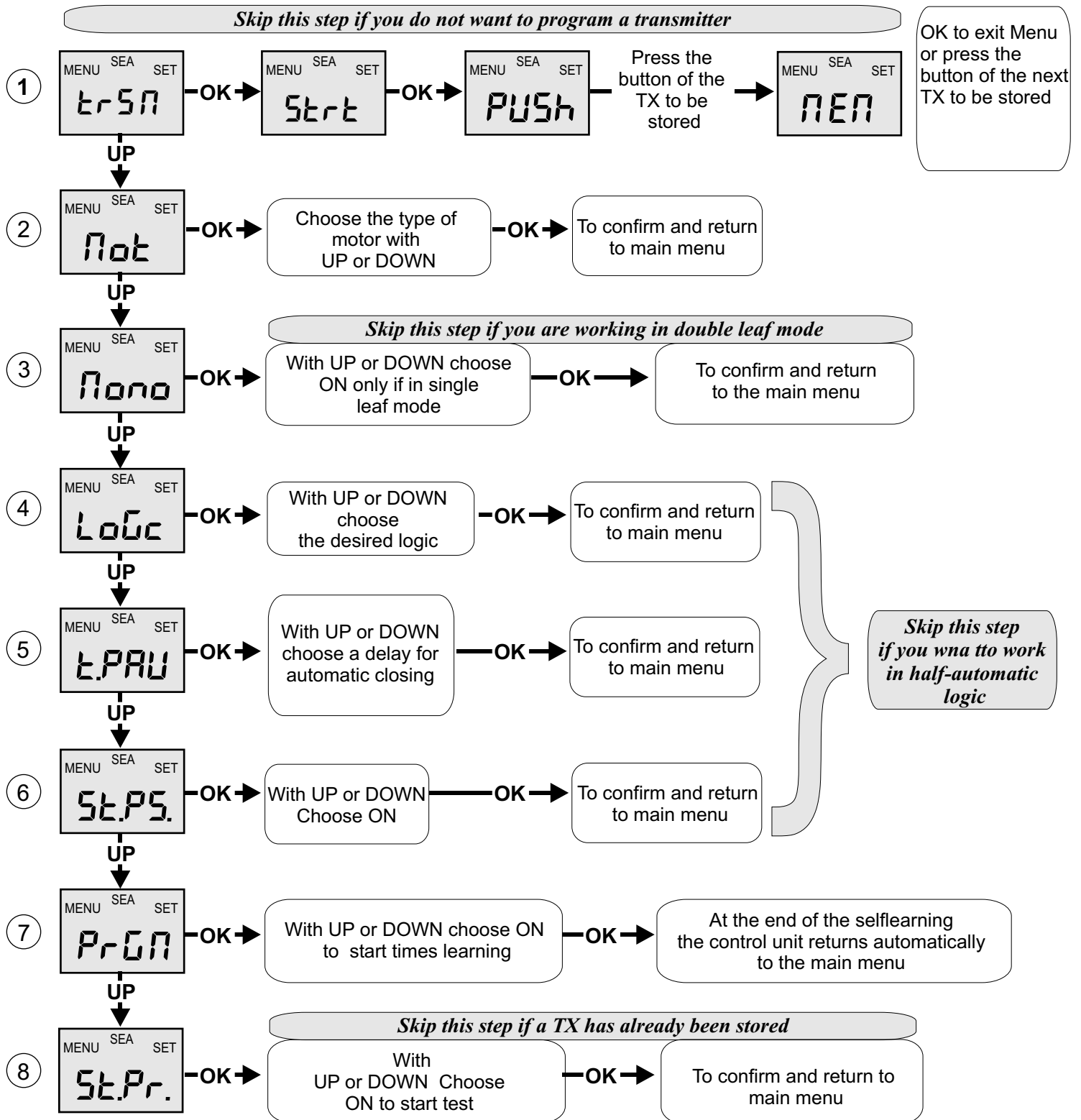
The herein reported functions are available starting from revision 15.



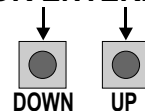
QUICK START



PROGRAMMING BUTTONS



ALL OTHER PARAMETERS HAVE DEFAULT SETTINGS WHICH ARE USEFUL FOR THE 90% OF THE APPLICATIONS BUT CAN BE HOWEVER SET THROUGH THE SPECIAL MENU. FOR ENTERING INTO THE SPECIAL MENU PRESS THE UP AND DOWN BUTTONS AT THE SAME TIME FOR 5 S.





WORKING TIMES SELF LEARNING

The control unit is pre-set with the default settings, to start the control unit with the DEFAULT settings just keep pressed the UP and DOWN buttons at the same time power supplying the control unit the display shows the message *In It.*

The DEFAULT settings are shown in the Menues table.

WORKING TIMES SELFLEARNING THROUGH IMPULSES

ATTENTION: This procedure is potentially dangerous and should only be performed by qualified people in safety conditions.

NOTE: The card is preset with the standard working times, therefore the automation can be started even without the times programming, simply by adjusting the timing on the display (see default times).

- 1) Turn off electricity, release the motors and manually position the leaves on halfway.
Reset the mechanical lock.
- 2) Connect the control board to the power supply
- 3) Select on the on-board display or JOLLY programmer, the type of motor that you are using as indicated in the display management (MECH-HYDRO).
- 4) If necessary also set the operation logic and the other parameters. If you want to program with a transmitter, store a transmitter before programming.
- 5) Select *Pr o g* on the display, press OK and then one of the UP or DOWN buttons.
(If the motor starts in opening, remove and re-put power supply, select on the display *In It.* And through the UP and DOWN button put it on ON, or if you have the Jolly programmer, activate the motor exchange function.)
- 6) At this point the gate will start the following cycle: CLOSING M2 - CLOSING M1 - OPENING M1 - OPENING M2 - CLOSING M2 - CLOSING M1. During cycle, to store the respective stops, press UP or DOWN or START at every point of stop of the leaf.
- 7) The self-learning is done.

SELFLEARNING OPERATION TIME WITH ENCODER

When an encoder is installed, it is necessary to select On in the ENC menu, start programming and make sure that leaf 2 starts as first in closing. The gate will automatically execute the following cycle: CLOSING M2 - CLOSING M1 - OPENING M1 - OPENING M2 - CLOSING M2 - CLOSING M1.

Note: For stop detection sensitivity setting refer to the special menu.

SELFLEARNING OPERATION TIME WITH AMPEROMETRIC SENSOR

The times learning can be done only on electromechanical gates, taking advantage of the automatic detection of the stops.

Once the programming has been started just make sure that the gate executes the following cycle: CLOSING M2 - CLOSING M1 - OPENING M1 - OPENING M2 - CLOSING M2 - CLOSING M1.

Note: For stop detection sensitivity setting refer to the special menu.

LEARNING WITH LIMIT SWITCH

When limit switches are mounted, the gate executes automatically the following cycle: CLOSING M2 - CLOSING M1 - OPENING M1 - OPENING M2 - CLOSING M2 - CLOSING M1.

Before starting the learning, make sure (through the test menu), that the relative limit switches of every leaf and every opening are employed.

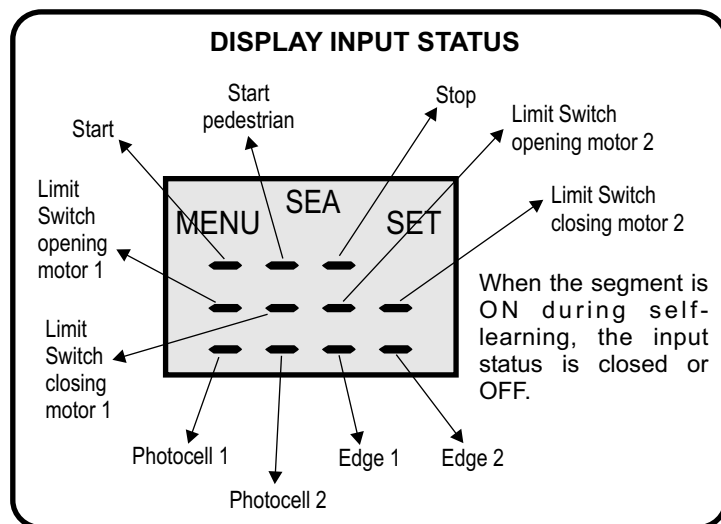
Exe: For the M2 motor closing the limit switch M2 in closing must be employed.



SELECTION OF THE SETTINGS

The settings of the control unit are made through the UP, DOWN and OK buttons. The UP and DOWN buttons to scroll through the MENUS and SUBMENUS. By pressing OK you enter from MENU into SUBMENU and confirm the choice.

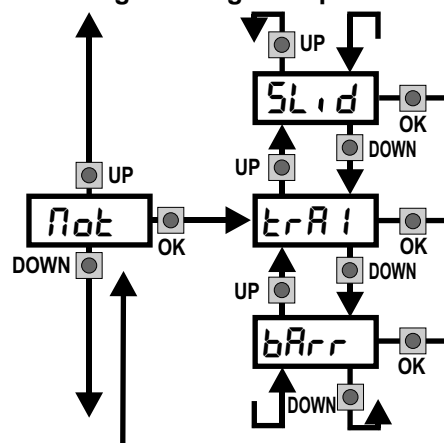
Pressing the UP and DOWN buttons at the same time you access the SP MENU for special settings. Pressing the OK button for 5 seconds, you enter the TEST MENU, where you can check the operating status of all inputs.



Initial system

U001 Software Version

Programming example



MENU FUNCTION board GATE 2 DG INPUT TESTS
(To access the Menu for input TESTS keep pressed OK for about 5 seconds)

MENU	Description	Description
<i>StAr</i>	Start test	The contact must be a N.O. Contact . When activating the related command on the display SET lights up, the input works. If SET is always on, check the wirings.
<i>StoP</i>	Stop test	The contact must be a N.C. Contact. When activating the related command on the display SET lights up, the input works. If SET is always on, make sure that the contact is a N.C. Contact
<i>PEdo</i>	Pedestrian start test	The contact must be a N.O. Contact. When activating the related command on the display SET lights up, the input works. If SET is always on, check the wirings.
<i>EdCo</i>	Safety edge test	The contact must be a N.C. Contact. When activating the related command on the display SET lights up, the input works. If SET is always on, make sure that the contact is a N.C. Contact
<i>EdCc</i>	Safety edge test	The contact must be a N.C. Contact. When activating the related command on the display SET lights up, the input works. If SET is always on, make sure that the contact is a N.C. Contact
<i>PHo.1</i>	Photocell 1 test	The contact must be a N.C. Contact. When activating the related command on the display SET lights up, the input works. If SET is always on, make sure that the contact is a N.C. Contact
<i>PHo.2</i>	Photocell 2 test	The contact must be a N.C. Contact. When activating the related command on the display SET lights up, the input works. If SET is always on, make sure that the contact is a N.C. Contact
<i>FLo.1</i>	M1 opening limit switch test	The contact must be a N.C. Contact. When activating the related command on the display SET lights up, the input works. If SET is always on, make sure that the contact is a N.C. contact or that the related limit switch is not occupied.
<i>FLC.1</i>	M1 closing limit switch test	The contact must be a N.C. Contact. When activating the related command on the display SET lights up, the input works. If SET is always on, make sure that the contact is a N.C. Contact or that the related limit switch is not occupied.
<i>FLo.2</i>	M2 opening limit switch test	The contact must be a N.C. Contact. When activating the related command on the display SET lights up, the input works. If SET is always on, make sure that the contact is a N.C. Contact or that the related limit switch is not occupied.
<i>FLC.2</i>	M2 closing limit switch test	The contact must be a N.C. Contact. When activating the related command on the display SET lights up, the input works. If SET is always on, make sure that the contact is a N.C. contact or that the related limit switch is not occupied.



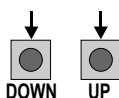
SELECTION OF THE SETTINGS

MENU FUNCTIONS TABLE GATE 2 DG

MENU	Description	SET	Description	Default	Set value
TrSn	Transmitter	Start	Start	Start	
		StPd	Pedestrian Start	StPd	
		NESt	Exp. output		
		StoP	Stop		
		StLr	Electrobrake release		
		dEL	Delete TX		
		dEL.S	Delete single transmitter		
MoT	Motor type	Hydro	Hydraulic motors		
		NEcc	Electromechanical motors	NEcc	
		SLId	Sliding gate		
		SLrU	Reversible sliding gate		
MoNo	Leaf setting	on OFF	In ON activates single leaf mode	OFF	
LoGL	Working logics	Auto	Automatic	Auto	
		PP.1	Step by step type 1		
		PP.2	Step by step type 2		
		2PuL	Two buttons		
		S.L.U	Safety		
		uoPr	Dead man		
tPRu	Time of pause	d.Sb	OFF (semi-automatic logics)	d.Sb	
		12.3	Setting from 1s to 4min.		
StPS	Start in pause	OFF	Start is not accepted during pause		
		on	Start is accepted during pause		
PrLr	Selflearning times	OFF on	Times learning start		
StPr	Test start	OFF on	Start command	OFF	
End	Exit menu	Select END and press OK to exit the menu. The menu switches off automatically after 2 minutes			



SELECTION OF THE SETTINGS

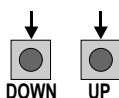


PRESS AT THE SAME TIME FOR 5 SECONDS TO ENTER OR TO EXIT THE SPECIAL MENU

SPECIAL MENU FUNCTIONS TABLE GATE 2 DG					
(To enter the Special Menu keep pressed UP and DOWN at the same time for 5 seconds. To exit the Special Menu pressed END or keep pressed UP and DOWN at the same time for 5 seconds)					
MENU SP	Description	SET	Description	Default	Set value
<i>t_{roP}</i>	Leaf delay setting in opening	<i>d 5b 5</i>	Setting from OFF to 6 seconds	<i>15</i>	
<i>t_{roL}</i>	Leaf delay setting in closing	<i>d 5b 20</i>	From OFF to 20 seconds setting	<i>25</i>	
<i>t_{oP 1}</i>	M1 opening torque	<i>0 100</i>	M1 opening torque Note: with hydraulic motors the torque will be on 100%	<i>75</i>	
<i>t_{oL 1}</i>	M1 closing torque	<i>0 100</i>	M1 closing torque Note: with hydraulic motors the torque will be on 100%	<i>75</i>	
<i>t_{oP 2}</i>	M2 opening torque	<i>0 100</i>	M2 opening torque Note: with hydraulic motors the torque will be on 100%	<i>75</i>	
<i>t_{oL 2}</i>	M2 closing torque	<i>0 100</i>	M2 closing torque Note: with hydraulic motors the torque will be on 100%	<i>75</i>	
<i>PU.oU</i>	PushOver	<i>d 15b</i>	OFF	<i>d 5b</i>	
		<i>oP.cL</i>	Opening an closing		
		<i>ooPE</i>	Opening only		
		<i>ocLo</i>	Closing only		
<i>r.Ste</i>	Reversing Stroke	<i>d 5b 3</i>	From OFF to 3 seconds	<i>d 5b</i>	
<i>Sdo 1</i>	M1 opening slowdown	<i>d 5b 50</i>	From OFF to 50% of the stroke	<i>20</i>	
<i>Sdc 1</i>	M1 closing slowdown	<i>d 5b 50</i>	From OFF to 50% of the stroke	<i>20</i>	
<i>Sdo 2</i>	M2 opening slowdown	<i>d 5b 50</i>	From OFF to 50% of the stroke	<i>20</i>	
<i>Sdc 2</i>	M2 closing slowdown	<i>d 5b 50</i>	From OFF to 50% of the stroke	<i>20</i>	
<i>Pr.bl.</i>	Pre-flashing	<i>d 5b</i>	OFF	<i>d 5b</i>	
		<i>1,2,3</i>	Adjustable from 1s to 5s		
<i>L.G.bU</i>	Flashing lamp or Buzzer output	<i>RLYS</i>	Flashing lamp always on	<i>LAMP</i>	
		<i>LAMP</i>	Classic flashing light		
		<i>SPY</i>	Control lamp		
		<i>bEEP</i>	Buzzer		
<i>in.it</i>	Motors and limit-switch inversion	<i>oFF</i>	Synchronized right motor	<i>oFF</i>	
		<i>on</i>	Synchronized left motor		
<i>Enc</i>	Encoder activation	<i>on oFF</i>	In On enables the Encoder reading	<i>oFF</i>	
<i>t_{o 1}</i>	Motor 1 opening time	<i>0 240</i>	Learned operation time setting	<i>286</i>	
<i>t_{o 1}</i>	Motor 1 closing time	<i>0 240</i>	Learned operation time setting	<i>286</i>	
<i>t_{o 2}</i>	Motor 2 opening time	<i>0 240</i>	Learned operation time setting	<i>286</i>	
<i>t_{o 2}</i>	Motor 2 closing time	<i>0 240</i>	Learned operation time setting	<i>286</i>	
<i>L.L.oU</i>	Courtesy light	<i>tYCL</i>	Only during cycle	<i>20</i>	
		<i>1,2,3</i>	Courtesy light setting from 1s to 4min.		
<i>PE.do</i>	Pedestrian opening	<i>20 100</i>	Pedestrian opening space adjustment	<i>100</i>	
<i>PPEd</i>	Pedestrian Pause	<i>Stet</i>	Pedestrian opening pause same as for total opening	<i>Stet</i>	
		<i>d 5b</i>	OFF		
		<i>1,2,3</i>	Setting from 1s to 4 min.		



SELECTION OF THE SETTINGS

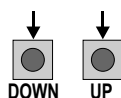


PRESS AT THE SAME TIME FOR 5 SECONDS TO ENTER OR TO EXIT THE SPECIAL MENU

SPECIAL MENU FUNCTIONS TABLE GATE 2 DG					
(To enter the Special Menu keep pressed UP and DOWN at the same time for 5 seconds. To exit the Special Menu pressed END or keep pressed UP and DOWN at the same time for 5 seconds)					
MENU SP	Description	SET	Description	Default	Set value
5.5t _r	Soft Start	0 100	Acceleration rampe from 0 to 3 s.	100 %	
LYL	Number of cycl. for maintenance	100 10E4	Setting from 100 to 100000	10E4	
nLY	Number of executed cycles	0 10E9	Note: To reset keep pressed OK for 5 s.		
t.m	Timer management	d.5b	OFF	d.5b	
		PH2	Timer function ON on photo2 input		
		PEd	Timer function ON on pedestrian input		
EdG 1	Safety edge 1	oP.L	Active in opening and closing	oP.L	
		o.oPE	Active only in opening		
		o.Lo	Active only in closing		
EdG 2	Safety edge 2	oP.L	Active in opening and closing	oP.L	
		o.oPE	Active only in opening		
		o.Lo	Active only in closing		
5.Ed 1	Safety edge 1	d.5b	Edge is ON but not protected	d.5b	
		B2	Edge is ON and protected by a 8k2 resistor		
5.Ed 2	Safety edge 2	d.5b	Edge is ON but not protected	d.5b	
		B2	Edge is ON and protected by a 8k2 resistor		
PH. 1C	Photocell 1 management	LLo5	Photocell ON in closing	LLo5	
		oPE _n	Photocell ON in opening and closing		
		StoP	Photocell ON also before opening		
		PRrC	Photocell stops in closing and closes when free		
		L.Ln	Photocell gives a command for immediate closing during pause and opening		
		rPPR	Photocell pausing time loading on Photo 1		
PH. 2C	Photocell 2 management	LLo5	Photocell ON in closing	oPE _n	
		oPE _n	Photocell ON in opening and closing		
		StoP	Photocell ON also before opening		
		PRrC	Photocell stops in closing and closes when free		
		L.Ln	Photocell gives a closing command during opening, pause and closing		
		rPPR	Photocell pausing time loading on Photo 2		
24V _A	24Vaux output management	RLY5	24Vaux output always power supplied		
		oP.L	24Vaux output power supplied only during opening and closing		
		oPE _n	24Vaux output power supplied only during opening		



SELECTION OF THE SETTINGS

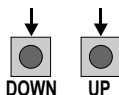


PRESS AT THE SAME TIME FOR 5 SECONDS TO ENTER OR TO EXIT THE SPECIAL MENU

SPECIAL MENU FUNCTIONS TABLE GATE 2 DG					
(To enter the Special Menu keep pressed UP and DOWN at the same time for 5 seconds. To exit the Special Menu pressed END or keep pressed UP and DOWN at the same time for 5 seconds)					
MENU SP	Description	SET	Description	Default	Set value
		CLoS	24Vaux output power supplied only during closing		
		PRoS	24Vaux output power supplied only during pause		
		EFP5	Positive Electrobrake		
		EFnE	Negative Electrobrake		
rESP	Space retrieve	0 20	Retrieves the inertia of the motor after Stop or reversing from 0 to 20 s	1	
rFlot	Reversing on limit switch	d.5b 3	After reading the limit switch in closing the motor inverts for the set time, adjustable from 0 to 3sec.	d.5b	
FrEn	Braking adjustment on limit switch	0 100 %	Adjusts the braking on the limit switches in case of "SLIDE" and "REVERSIBLE SLIDE" setting		
PaPr	Periodic Push Over	d.5b 8	Allows the repetition of the Pushover function at a distance of time adjustable from 0 to 8 hours at hourly intervals	d.5b	
ALLr	Antiintrusion alarm	d.5b	If the limit switch is freed manually it forces the reclosing of the gate	d.5b	
		a.LLo	Only on closing limit switch		
		a.oPE	Only on opening limit switch		
		aP.LL	On limit switch in closing and in opening		
tSEr	Electrolock release time	d.5b 5	Sets the lock release time from 0 to 5 s	3	
SErr		a.oPE	Active only before opening	a.oPE	
		a.LLo	Active only before closing		
		aP.LL	Active before opening and closing		
Lt IN	Courtesy light management with timer	aFF	When timer is ON the courtesy light can be kept switched OFF	aFF	
		on	With timer ON courtesy light can be kept ON		
d. RG	Events diagnostic	0 10	Shows last event (See alarms table)		
CLRL	Slowdown start torque	0 100	Adjusts the transition between max. torque and slowdown	100	
PhLE	Photo test	Ph 1	Autotest activation only on photocell 1	aFF	
		Ph 2	Autotest activation only on photocell 2		
		Ph 12	Autotest activation on both		
		aFF	OFF		
tLo 1	Tolerance between stop and obstacle motor 1 opening	0 100	Adjusts the tolerance between stop and obstacle	0	
tLc 1	Tolerance between stop and obstacle motor 1 closing	0 100	Adjusts the tolerance between stop and obstacle	0	
tLo 2	Tolerance between stop and obstacle motor 2 opening	0 100	Adjusts the tolerance between stop and obstacle	0	
tLc 2	Tolerance between stop and obstacle motor 2 closing	0 100	Adjusts the tolerance between stop and obstacle	0	



SELECTION OF THE SETTINGS



PRESS AT THE SAME TIME FOR 5 SECONDS TO ENTER OR TO EXIT THE SPECIAL MENU

SPECIAL MENU FUNCTIONS TABLE GATE 2 DG (To enter the Special Menu keep pressed UP and DOWN at the same time for 5 seconds. To exit the Special Menu pressed END or keep pressed UP and DOWN at the same time for 5 seconds)					
MENU SP	Description	SET	Description	Default	Set value
<i>S.oP 1</i>	Sensitivity on obstacle	0 99	Motor 1 sensitivity adjustment in opening	d . 5b	
<i>S.L 1</i>	Sensitivity on obstacle	0 99	Motor 1 sensitivity adjustment in closing	d . 5b	
<i>S.oP 2</i>	Sensitivity on obstacle	0 99	Motor 2 sensitivity adjustment in opening	d . 5b	
<i>S.L 2</i>	Sensitivity on obstacle	0 99	Motor 2 sensitivity adjustment in closing	d . 5b	
<i>S.r RL</i>	Slowdown sensitivity	d . 5b 10	Reversing sensitivity adjustment during slowdown	d . 5b	
<i>PSr d</i>	Enter password	---	Allows the entering of a password blocking the control unit parameters modification (see page 35)		
<i>End</i>	Exit special menu	Select END and press OK to exit the special menu. The special menu switches off automatically after 20 minutes.			



RADIO TRANSMITTER SELF LEARNING WITH RECEIVER ON BOARD OF CONTROL UNIT

⚠ WARNING: Make the radio transmitters programming before you connect the antenna and insert the receiver into the special CMR connector (if available) with turned off control unit. (The control unit automatically recognizes if the receiver is a RF, RF Roll, RF Roll Plus or RF UNI module).

With RF Roll or RF Roll Plus module it will be possible to use only Coccinella Roll or Coccinella Roll Plus radio transmitters. or Smart Dual Roll or Smart Dual Roll Plus.

With the RF UNI module it will be possible to use both the transmitters of the Roll Plus series and those with fixed code. The first memorized transmitter determines the type of the remaining radio transmitters.

Select through the display **Er5n** and press OK, now select with the UP and DOWN buttons, the command to which you want to associate the button (it is possible to associate max. 2 commands) and press OK to confirm the choice, now press the button of the radio transmitter which you want to associate. If the storage is successful, the display will show **nEn**.

If the receiver is a Rolling Code, press twice the button of the radio transmitter that you want to program to memorize the first TX.

In the **Er5n** MENU it is possible to select **5trt** (to associate a Start command), **5tPd** (Pedestrian Start), **nE5t** (For the activation of a contact on the EXP output), **5tOp** (To associate the STOP command to the TX), **dEL** (To delete all TX), **dEL5** (To delete the single transmitter only if it is a Rolling Code Plus), **5bL** (to associate the release of the electric brake to the transmitter). To release the electric brake it is necessary to give three consecutive pulses, the 4th will reactivate the lock of the electric brake.

Notes:

- Enter radio transmitters learning only when the working cycle stops and the gate is closed.
- If the radio transmitters are Rolling Code it's possible to memorize up to 800 codes (buttons).
- If the radio transmitters are with fixed code it will be possible to memorize up to max. 30 codes (buttons).
- You can store max. 2 of the available 4 functions. If the control unit receives a code which was already associated to another function it will be updated with the new function.

DELETE TRANSMITTERS FROM THE RECEIVER

With modules different from RF UNI, it will be possible to delete only the entire memory of the receiver.

Proceed as follows: select from the menu **Er5n dEL** and hold the OK button until the display shows the message **donE**.

With the RF UNI module, it will be possible to also delete the single button of the transmitter.

It can be done in two ways:

1) If you have the transmitter, or if you are using transmitters with fixed code, the cancellation can be executed by simply retransmitting the code. Ex. Button 1 of the transmitter memorized as START; access the menu **Er5n** press OK, select **5trt**, press OK.

Send a **5trt** command from the transmitter and on the display will show **dEL**.

At this point the single button results deleted.

2) If you do not have a transmitter, or you are using a Roll Plus transmitter, you can delete the transmitter selecting the serial number of the transmitter to be deleted.

Proceed as follows: Access the menu **Er5n**, press OK, select **dEL5**, press OK, choose the memory location to be deleted through the UP and DOWN buttons, press OK, check on the display if the serial number of the transmitter to be deleted is the right one, press OK, on the display shows **5UrE**, if the transmitter to be deleted is the right one press OK, otherwise press the DOWN button to return to the menu **Er5n**.

Note: When using Roll Plus transmitters, it is recommended to record on a table similar to the below example, the serial number associating it to the memory location where it was stored.

**TABLE
EXAMPLE**

Memory location \ Transmitter button	1	2	3	4	Serial number	Customer
0						
1						
2						
3						
4						
5						
6						
7						
8						
9						
10						
11						
12						
13						
14						
15						
16						
17						
18						
19						
20						



FUNCTION LOGIC

AUTOMATIC LOGIC

A start impulse opens the gate. A second impulse during the opening will not be accepted.

A start impulse during closing reverses the movement.

NOTE 1: To have the automatic closing it is necessary to set a pause time, otherwise all the logic will be semi-automatic.

NOTE2: It is possible to choose, whether to accept or not, the start in pause, selecting in the MENU the item ST.PS and choosing ON or OFF. By default, the parameter is OFF.

SECURITY LOGIC

A start impulse opens the gate. A second impulse during opening reverses the movement.

A start impulse during closing reverses the movement.

NOTE 1: To have the automatic closing it is necessary to set a pause time, otherwise all the logic will be semi-automatic.

NOTE2: It is possible to choose, whether to accept or not, the start in pause, selecting in the MENU the item ST.PS and choosing ON or OFF. By default, the parameter is OFF.

STEP BY STEP TYPE 1 LOGIC

The start impulse follows the OPEN-STOP-CLOSE-STOP-OPEN logic.

NOTE 1: To have the automatic closing it is necessary to set a pause time, otherwise all the logic will be semi-automatic.

NOTE2: It is possible to choose, whether to accept or not, the start in pause, selecting in the MENU the item ST.PS and choosing ON or OFF. By default, the parameter is OFF.

STEP BY STEP TYPE 2 LOGIC

The start impulse follows the OPEN-STOP-CLOSE -OPEN logic.

NOTE 1: To have the automatic closing it is necessary to set a pause time, otherwise all the logic will be semi-automatic.

NOTE2: It is possible to choose, whether to accept or not, the start in pause, selecting in the MENU the item ST.PS and choosing ON or OFF. By default, the parameter is OFF.

DEAD MAN LOGIC

The gate opens as long as the **START** button of opening is pressed; releasing it the gate stops. The gate closes as long as the button connected to the **PEDESTRIAN START** is pressed; releasing it the gate stops. To execute complete opening and/or closing cycles the related pushbuttons must be constantly pressed.

2 PUSHBUTTONS LOGIC

One start opens, one pedestrian start closes. In opening the closing will not be accepted. In closing a start command reopens, a pedestrian start command (closes) will be ignored.

PASSWORD ENTERING MANAGEMENT

With a new control unit all menus can be displayed and set and the password will be disabled.

Selecting one of the Menus and keeping UP and DOWN pressed at the same time for 5 seconds, you will access the SP Menu containing the *P5.d* Submenu.

Pressing OK in the *P5.d* Menu, you will proceed with the entering of the numeric code of the 4-digit PASSWORD.

Use UP and DOWN to increase or decrease the number, press OK to confirm it and you will pass automatically to the entering of the next number. Pressing OK after the last entered number the word *5URE* appears, confirm the activation of the PASSWORD and the message *done* appears, pressing UP or DOWN instead you can cancel the operation and *NULL* will appear on the display.

Once entered the PASSWORD, it will be definitively activated, once the display switch off timeout has expired, or by turning off and on again the control unit. Once the PASSWORD has been activated, the menus of the display can be only displayed but not set. To unlock them you must enter the correct PASSWORD in the *P5.d* menu, if the password is wrong the message *Error* will appear.

At this point, if the password has been entered correctly, the menus will be unlocked and it will be possible to change the parameters of the control unit again.

If the control unit has been unlocked through *P5.d* Menu, it is possible to enter a new and different password, using the same entering process as for the first one; at this point, the old password will no longer be valid.

If the password has been forgotten, the only way to unlock the control unit is to contact the SEA technical assistance, which will assess whether to provide the procedure to unlock the control unit or not.

Note: The password cannot be set through the Jolly terminal.



PROGRAMMER JOLLY PARAMETERS ADJUSTMENT

The JOLLY programmer allows to keep under control and to change all parameters of the control unit without need to use the buttons of the control unit. Compared to the on-board display, the programmer allows to view the programming instructions in the user's language and in a non-encrypted way. In addition to the JOLLY programmer, the user can work comfortably standing up without looking at the control unit.

Parameters displayed only with the software revision 37.

The arrow indicates that the parameter can be changed with the + and - buttons.

Screen 1	
Language: IT	Available languages: IT,EN,FR,ES [Italian, English, Spanish, French]



Screen 2	
Motor	[Mech/Hydra/Sliding gate/Reversible Sliding gate]
Enc	Encoder [on/off]
Sp.Decel.O1	[Off÷100] motor 1 slowdown space in opening adjustment
Sp.Decel.C1	[Off÷100] motor 1 slowdown space in closing adjusmtent



Screen 3	
Sp.Decel.O2	[Off÷100] motor 2 slowdown space in opening adjustment
Sp.Decel.C2	[Off÷100] motor 2 slowdown space in closing adjustment
SoftStart	[0÷100] adjusts the acceleration ramp
Torque op.M1	[10÷100]% (max. motors current)



Screen 4	
Torque cl.M1	[10÷100]% (max. Motors current)
Torque op.M2	[10÷100]% (max. Motors current)
Torque.cl.M2	[10÷100]% (max. Motors current)
Cycle	[Secur./auto/deadman/step1/step2/two buttons]



Screen 5	
Double leaf / Single leaf	
Pause time	[0÷240]s (pausing time in seconds, 0s halfautomatic logic)
Learning	Times learning [On-Off]
Cycles	[0÷...] (Number of executed cycles)



Screen 6	
Pedestrian	[30÷100]% (Pedestrian opening rate)
Open delay	[Off÷6s]% (Leaf delay in opening)
Close delay	[Off÷20s]% (Leaf delay in closing)
Anti Intrusion	[Off,Open,Close.,op.cl.] (Implies the presence of a N.C. contact on limit switch which if released forces the motors in closing)



Screen 7	
Preblink	[Close, Off, 0÷5s] (Only before closing, OFF from 0 to 5s)
Light Time	[Cycle, Off, 0÷240s] (Only during cycle, OFF from 0 to 240s)
Ph.test	[1,2-1-2] (Only on Foto1, only on Foto2, on both)
Max Cycles	[100÷100000] (Number of cycles for maintenance)



Screen 8	
Flash	[Normal/Control/always/beep]
Photo1	[Close/Open/stop/park/close imm./rel.pause]
Photo2	[Close./Open/stop/park/close imm./rel.pause]
Edge 1	In 8K2 mangages balanced edge with 8k2 resistance.





PROGRAMMER JOLLY PARAMETERS ADJUSTMENT

Screen 9		
Edge 2	In 8K2 mangages balanced edge with 8k2 resistance	←
Edge 1	Active in: opening and closing, only in opening, only in closing	←
Edge 2	Active in: opening and closing, only in opening, only in closing	←
Electrolock	Active in: closing and opening, only in closing, only in opening	←
Screen 10		
Timer	[OFF-Ped-Foto2] (Allows the timer activation on the Foto2 or pedestrian input)	←
Pos. Recovery	[0÷100]% (Percentage of position recovery)	←
24V aux (24VA)	[Cycle/open./clos./pause/always/Positive Electrobrake/Negative Electrobrake]	←
Start pause	[ON/OFF] (On ON and if the autom. clos. is on ON a start will cause the immediate closure of the gate)	←
Screen 11		
Mot.inv.	[ON/OFF] (Allows to changes at the same time the limit switch and the direction of motor rotation without disconnecting the cables)	←
Start	[ON/OFF] (Equivalent to giving a test start)	←
Rev. Mot.	[0÷100%] (Activates an inversion at the end of closing)	←
P.Ped	[start, Off, 0÷240 sec] (Differenciates the pedestrian pause from the total one)	←
Screen 12		
TI.op.1	[0÷ 100%] (Tolerance between stop and obstacle)	←
TI.cl.1	[0÷ 100%] (Tolerance between stop and obstacle)	←
TI.op.2	[0÷ 100%] (Tolerance between stop and obstacle)	←
TI.cl.2	[0÷ 100%] (Tolerance between stop and obstacle)	←
Screen 13		
Push ov.	[Off,open., close.,Open.cl.] (Activates the motors at max. torque at the end of closing or opening or in both cases)	←
Leaf Stroke	[0÷3 sec] (Facilitates the electrolock release)	←
P.O.PR.	[0÷8 ore] (Activates the periodic Push Over with stoped motors)	←
Lock	[0 a 5s] (Activates the click of the lock from 0 to 5 seconds)	←
Screen 14		
Sense op.m1	[off÷ 100%] (Tolerance between stop and obstacle)	←
Sense cl.m1	[off÷ 100%] (Tolerance between stop and obstacle)	←
Sense op.m2	[off÷ 100%] (Tolerance between stop and obstacle)	←
Sense cl.m2	[off÷ 100%] (Tolerance between stop and obstacle)	←
Screen 15		
Sense dec.	[Off÷ 100%] (Tolerance between stop and obstacle)	←
C.dec.	[0÷ 100%] (Deceleration ramp)	←
TM.O.1	[0 ÷ ...sec] (View the opening time of leaf1)	←
TM.C.1	[0 ÷ ...sec] (View the closing time of leaf1)	←
Screen 16		
TM.O.2	[0 ÷ ...sec] (View the opening time of leaf2)	←
TM.C.2	[0 ÷ ...sec] (View the closing time of leaf2)	←
L.Timer	[Off-On] Allows to keep switched on or off the control light if a Timer is active	←
Screen 17		
Event	Summarizes the last 10 events that occurred on the unit	←



START - STOP - PEDESTRIAN START - ANTENNA - PHOTOCELL

Photocell 1 and Photocell 2 Connections

Note: If the photocells are not connected, it is not necessary put a jumper between the clamps (6 and 7 and/or 6 and 8 of the CN1 terminal)

+ = 24VAC COM = 0V PH1 = Photocell contact 1 PH2 = Photocell contact 2

Note: For the autotest in the *Ph&E* menu select the photocell or the photocells on which you want to perform it. Auto-test is possible only when the transmitter of the photocell is powered on 24V~.

The default setting of the photocell 1 is FOTO CLOSE and the one of the photocell 2 is FOTO OPEN. The photocell 2 can also be set as TIMER (see TIMER function).

OPTIONS ON FOTO1 and FOTO2 adjustable on on-board display or with JOLLY terminal.

FOTO CLOSE activation (*CLoS*): if occupied, reverses the movement in closing, during pause it prevent the closing.

Activation repeat pause (*rPPR*): If occupied, during pause it recharges the timer of pause. In closing it reverses the movement.

FOTO OPEN activation (*oPEN*): If activated the photocell blocks the movement as long as it's busy, when released the opening continues.

FOTO PARK activation (*PRr*): in opening it is not active; in pause are activated it commands the closing when released, otherwise it's not active; in closing it stops the movement as long as it is busy, when released the closing continues.

FOTO STOP activation (*StoP*): When activated before the opening the photocell blocks the automation as long as it is busy, during the opening it will be ignored. In closing the intervention of the photocell causes the reopening.

Activation PHOTO CLOSE IMMEDIATELY: The photocell stops the gate as long as it is occupied in both opening and closing, when released it gives a closing command (Closing one second after release of the photocell).

Options 24VAC can be set with on-board Display or with Jolly device.

It is possible to chose when having tension on the 24VAC output. The options are: **always**, **only during opening**, **only during cycle**, **only before opening** or **only during pause** or for the management of the positive or negative electrobrake.

PEDESTRIAN START (N.O.) The pedestrian start can be connected between the connectors 2 and 4 of the CN1 terminal.

This input allows a partial opening, the opening space can be set through the on-board display or through the JOLLY device.

Note1: The contact for partial opening is a N.O. Contact (Normally open).

Note2: In 2 BUTTONS logic it is necessary to keep pressed the Start Ped. to re-close the automation.

Note3: In deadman logic this button executes the re-closing if you keep it pressed.

Note4: When closed during pause, the gate will reclose only after this input has been reopened.

TIMER activation: This input can be transformed into TIMER (See TIMER).

STOP (N.C.) The STOP is connected between the clamps 2 and 5 of the CN1 terminal.

When pressing this button the motor immediately stops in any condition/position. To re-start the movement give a start command. After a stop the motor always re-starts in closing.

START (N.O.) The START is connected between connector 2 and 3 of the CN1 terminal.

An impulse given to this contact opens and closes the automation depending on the selected logic, it can be given by a keyswitch, a keypad, etc. Holding START starts the TIMER function, releasing the start, the operator repeats the pause and then performs the closing. To connect the other devices refer to the related instructions leaflets. (ie. loop detectors and proximity switches).

Note1: In DEADMAN logic keep pressed the Start for the opening of the automation.

Note2: In 2 BUTTONS logic this button performs the opening.

TIMER

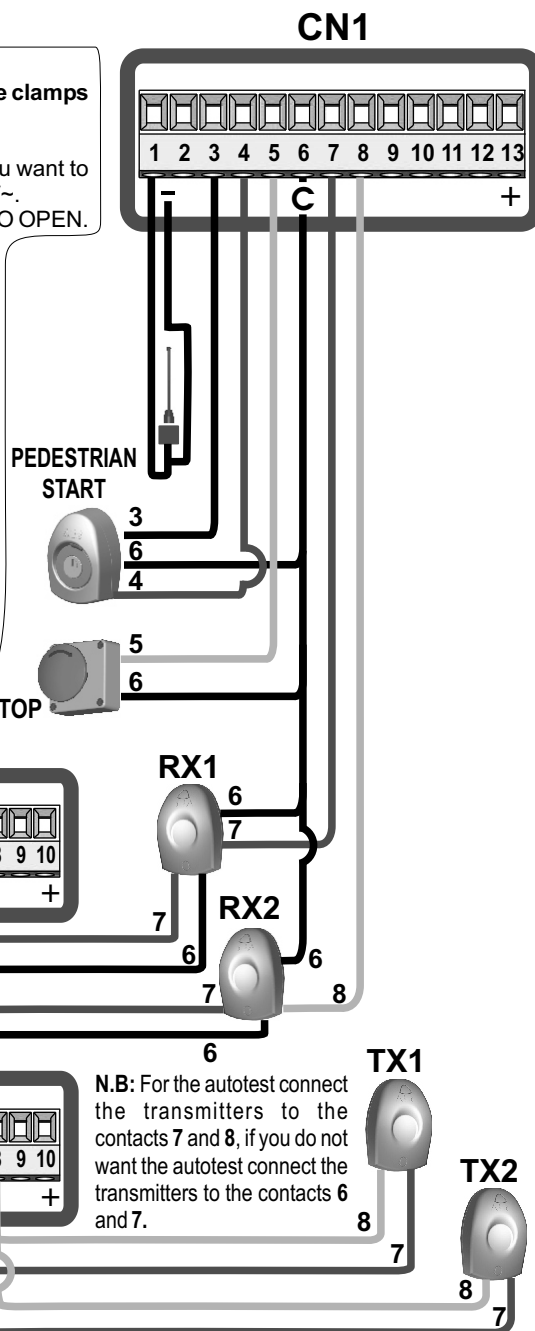


Can be activated through the on-board display or through the Jolly programmer. In both cases it's a N.O. contact which provokes the opening of the automation keeping it open as long as it is activated. When it's released, after having paused for the set pausing time the gate recloses. The TIMER can be activated on the inputs FOTO2, PEDESTRIAN START or keeping busy the START input.

Note1: When activated on the pedestrian entry, the pedestrian will be OFF also on the radio transmitter.

Note2: In the event of an intervention of a security device during the timer (Stop, amperometric, Edge), a start impulse restores the movement.

Note3: In case of no power supply with open gate and active Timer the control unit will restore its function, otherwise if during restoring of the power supply the TIMER is not activated it will be necessary to give a start impulse for the reclosing.





SAFETY GATE OR AMPEROMETRIC MANAGEMENT

AMPEROMETRIC DEVICE FOR ELECTROMECHANICAL OPERATORS

This control unit comes with an obstacle detection system working only on electromechanical operators allowing to have the reversing on obstacles and the automatic detection of the stops.

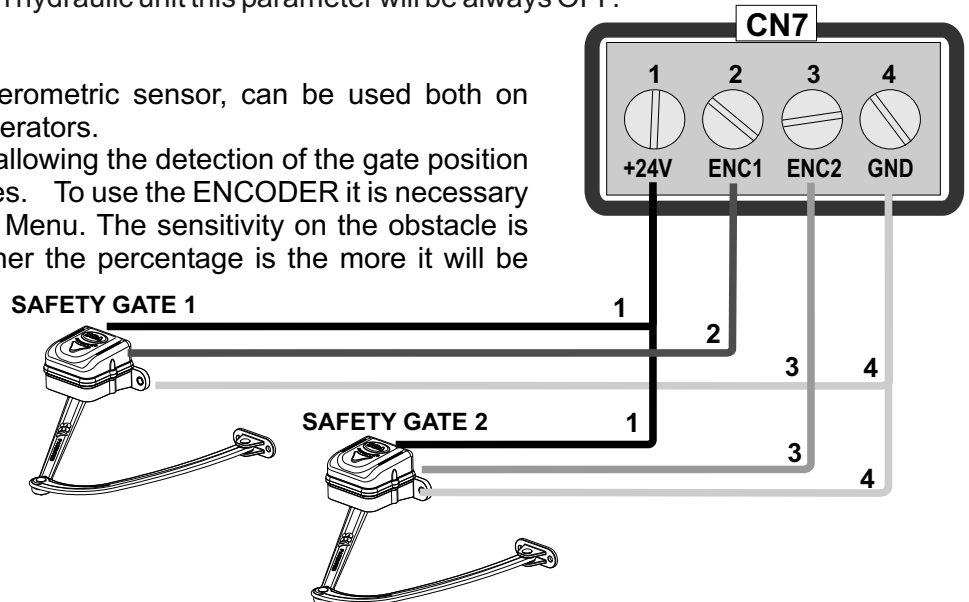
Sensitivity adjustable from 15% to 99% inside the special menu. The more the percentage is high the more the obstacle detection will be difficult. On hydraulic unit this parameter will be always OFF.

SAFETY GATE

The Safety Gate, unlike the amperometric sensor, can be used both on electromechanical and hydraulic operators.

The Safety Gate is an ENCODER allowing the detection of the gate position and its reversing in case of obstacles. To use the ENCODER it is necessary to enable it inside the special Enc Menu. The sensitivity on the obstacle is adjustable from 0 - 99%. The higher the percentage is the more it will be difficult to detect the obstacle.

ATTENTION: The first operation after power failure, will be executed with the set speed to search the mechanical stops limit.



SAFETY EDGE AND FLASHING LAMP

SAFETY EDGE

Two safety edges (EDG1 e EDG2) can be connected, respectively between the contacts 9, 11 and 10 and 11 of CN1. Pressing EDG1 and EDG2, the contact opens, causing a partial reversing of the gate in closing and opening.

Note1: Put a jumper between the not used N.C. Contacts. The EDG1 and EDG2 inputs can be set: only in closing, only in opening or in both directions.

Note2: It is possible to activate a balanced edge 8K2 through the on board display or through the Jolly programmer, in such case the edge contact will be controlled by a specific resistance value, detecting the possible involuntary short circuit of the device. In case of an imbalanced device a special alarm will show on the on board display or on the JOLLY programmer.

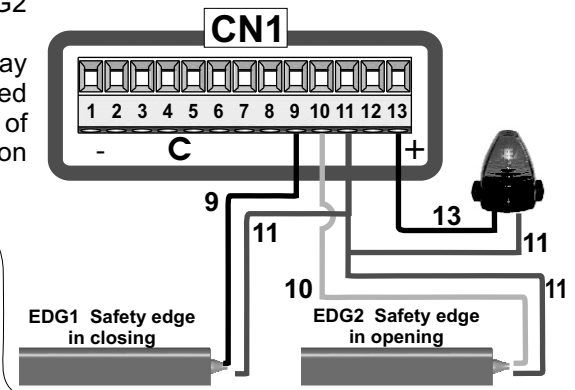
24V Flashing light --- 15W Max (Control lamp)

The flashing light can be connected between the FLS and COM connectors from Cn1 (It is recommended to use a 24V Flash Led flashing light).

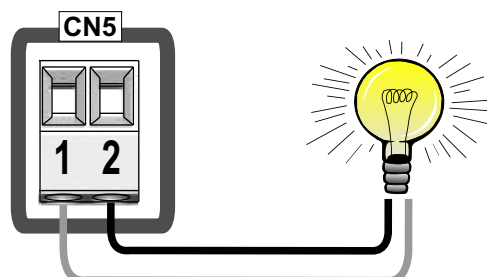
It blinks once per second during opening and twice per second during closing, while it remains lit during pause.

Through the warning light it is also possible to identify alarm signals coming from the STOP, PHOTOCELL 1, PHOTOCELL2 and EDGE devices. Through the on board display or the Jolly programmer it is possible to activate the pre-flashing function and/or to modify the flashing light function choosing between fixed flashing, control lamp or Buzzer.

The pre-flashing can be set from 0 to 5 s. or it is possible to have it only before closing.



COURTESY LIGHT



Timing
from 0 to 4 min
(230V~ 50W Max - 115V~ 50W Max)



AND POWER SUPPLY

Cap M1

Cap M2

Motor 1

Motor 2 connection

M = Opening /Closing

Com = COMMON

Motor 2

Motor 1 connection

M = Opening/Closing

Com = COMMON

POWER SUPPLY INPUT

NOTE: For power supply connection follow the rules in force



LIMIT SWITCH, ELECTROLOCK CONNECTION

Limit switch

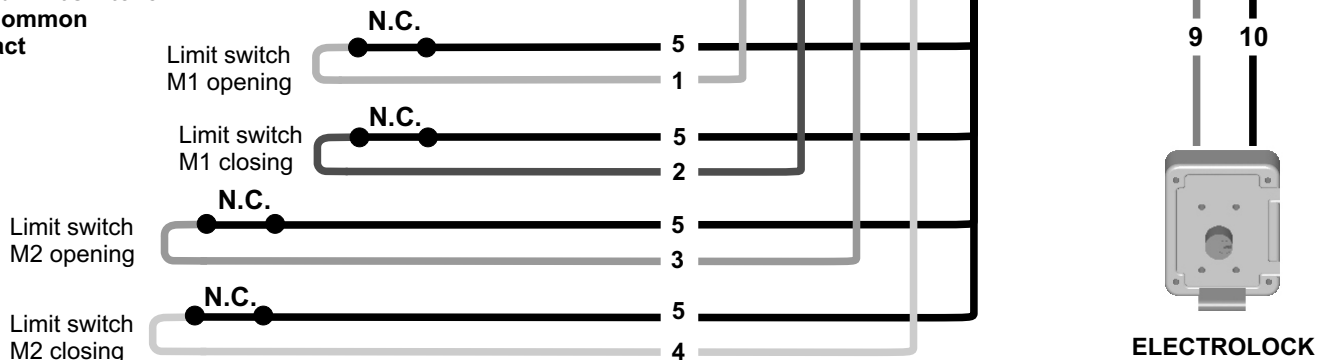
Does not need a jumper when not connected.

For the limit switch function, limit switches must be installed, both in opening and closing. In the case of a single leaf it is not necessary to bridge the limit switches of motor 2.

Anti-intrusion function can be activated. This function needs at least one limit switch, which pushes the motor in closing direction once it's released.

⚠ The right operation of the limit switch is guaranteed when the motors turning direction correspond with the respective employed limit switch.

Com = Common
C = Contact



Electrolock output

A 12V=== 15W max electrolock can be connected

Electrolock can be deactivated when not used for energy saving on the control unit. Electrolock release can be timed from 0 to 5 s.

The electrobrake can be set: only before opening, only before closing or in both directions.

ALARM DESCRIPTION

Signals	Kind of alarm	Solutions
<i>FRL</i>	Motors current fault	Sure there are no short circuits on the motor or on the control unit.
<i>F24</i>	24V Power supply fault	Make sure there are no short circuits on the wiring or on the control unit and no overloads.
<i>F24U</i>	24VA output voltage	Make sure there are no short circuits on wiring or control unit and no overload.
<i>F24L</i>	Power supply fault	Check the network or the F2 fuse
<i>FEdG</i>	Balanced edge input fault	Check for a 8.2 Ohms resistive value on the edge input, if not available enter it, or disable the reading of the 8k2 in the special menu.
<i>FPho</i>	Self-test photocells fault	Check the photocells operation and / or connections on the control unit.
<i>FELC</i>	Limit switch activation fault	Check the operation of both limit switches and / or correspondence between movement direction of the motor and engaged limit switches.
<i>FELFL</i>	Flashing lamp fault	Check connections and / or conditions of the lamp.
<i>CYCL</i>	Max. cycles	Maintain and / or reset the number of performed cycles.

Note: To exit from the error messages, press OK. If the error persists, make all required checks for the specific error and / or disconnect the device that generates the error to see if the error disappears.

At each opening and closing of the automation the flashing light will blink. It blinks once per second during opening and twice per second during closing, while it remains lit during pause.

It is possible to view the alarms also on the flashing light or on the control lamp, simply by observing the number of flashes emitted and verifying the reference in the table below:

Blinks	Cause of alarm
9	Motors fault
2	Photocell in closing
3	Photocell in opening
6	Collision in opening
4	Safety edge

Blinks	Cause of alarm
5	Stop
7	Max. Cycles reached
6	Collision in closing
4 fast	Limit switch fault



TROUBLE SHOOTING

Advices

Make sure all Safeties are turned ON

All N.C. contacts must have jumpers

Problem Found	Possibile Cause	Solutions
Motor doesn't respond to any START impulse	a.) Jumper missing on one of the N.C. Contacts b.) Burnt fuse	a.) Check the connections or the jumpers on the connections of the safety edge, of the stop and of the photocell b.) Replace the burned fuse on the control unit
Gate doesn't move while the motor is running	a.) The motor is in the released position b.) There is an obstacle	a.) Re-lock the motor b.) Remove obstacle
Gate doesn't reach the complete Open / Closed position	a.) Wrong setting of the limit switches b.) Error on programming c.) Gate is stopped by an obstacle d.) Torque too low	a.) Set limit switches b.) Repeat programming c.) Remove obstacle d.) Increase torque parameter
The gate opens but doesn't close	a.) The contacts of the photocells are open. b.) The stop contact is open c.) The edge contact is open d.) Ammeter alarm	a.) b.) c.) Check the jumpers or the signals indicated on the warning lamp d.) Check if the ammeter alarm has intervened and eventually increase the torque parameter.
The gate doesn't close automatically	a.) Pause time set to high b.) Control unit in semi-autom. logic	a.) Adjust pause time b.) Set the pause parameter on a different value from the d. 5b

Page for both instaler and user

MAINTENANCE

Considering the number of working cycles and the kind of gate, if the gate has changed the clutches and doesn't work it's necessary to periodically proceed, with **the learning times reprogramming on the electronic control unit**.
Periodically clean the optical systems of the photocells.

REPLACEMENTS

Any request for spare parts must be sent to:

SEA S.p.A. - Zona Ind.le, 64020 S.ATTO - Teramo - Italia

SAFETY AND ENVIRONMENTAL COMPATIBILITY

Disposal of the packaging materials of products and/or circuits should take place in an approved disposal facility.



REGULAR PRODUCT DISPOSAL (electric and electronic waste)

(It's applicable in EU countries and in those ones provided with a differential waste collection)

The brand that you find on the product or on documentation signals that the product must not be disposed off together with other domestic waste at the end of life cycle. In order to avoid any possible environmental or health damage caused by irregular waste disposal, we recommend to separate this product from other forms of waste and to recycle it in a responsible way in order to provide the sustainable re-use of material resources. Domestic users are invited to contact the retailer where the product has been purchased or the local office in charge of all the information related to differential waste collection and recycling of this kind of product.

STORING

WAREHOUSING TEMPERATURES			
T _{min}	T _{Max}	Dampness _{min}	Dampness _{Max}
- 20°C	+ 65°C	5% Not condensing	90% Not condensing

Materials handling must be made with appropriate vehicles..

WARRANTY LIMITS

For the guarantee see the sales conditions on the official SEA price list.

SEA reserves the right to make any required modification or change to the products and/or to this manual without any advanced notice obligation.



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International registered trademark n. 804888



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